

SLW9786 Animal Dart Game Playmat Manual

Before using the Animal Dart Game Playmat for the first time, kindly take time to carefully read the instructions. Please observe all safety precautions and follow operating procedures. After reading, kindly store the instructions in a safe place for your future reference. If you pass this Animal Dart Game Playmat to a third party, please include the instructions as well.

Animal Dart Game Playmat

Item # SLW9786

This unit includes: 1 x Animal Dart Game Playmat and 3 x ball

Before use:

Open the back battery compartment with a screwdriver and install 3 AA batteries (not included). Close the lid and flatten the mat.

Play

First Mode (default mode)

Player has 12 shots in around 2 minutes. If player hits all 9 animals within 20 shots in 2 minutes, the playmat will make hurrah sound and flash lights to indicate player has won the game. If player fails to do so, then it is game over. Press any animal to restart the game.

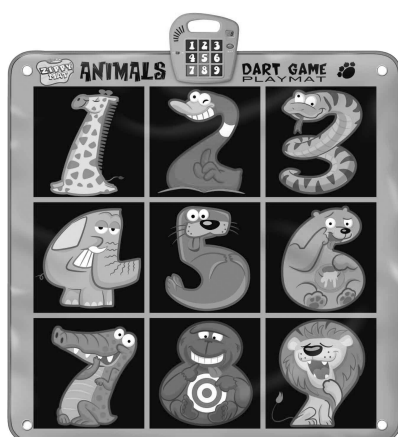
Second Mode

This is a follow-me mode. Player has to follow the flashing light on the control box to shoot the corresponding animal graphic. Once correct animal is hit, player will hear a hurrah sound. Otherwise, a catcall sound will be made.

Third Mode

This is a piano mode. Hit the animal graphic, player will hear the corresponding piano note.

Product Photo



Battery Warning and Caution

- Replacement of batteries must be done by adults.
- Do not mix alkaline, standard or rechargeable batteries.
- Never mix old and new batteries.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not use any sharp items on the mat.
- The mat is not washable.
- This toy is for kids age 3 and up. Adult supervision is required.